

Tenative Semester Schedule

Topic	Week	Readings	pgs	Assignment Due	
<u>Identity</u>	1	W	Introductions		
		F	NO CLASS-Keeweenaw Days		
	2	M	film		blog post
		W	film		
		F	film		
	3	M	UNEXPECTED ABSENCE		blog post
		Discussion about Unit, Assignment, & Film "A tale of two aesthetics" (Turkle) pp. 29-			
W		73	44		
F		"Collective structures" (Stone) pp. 34-44	10	blog post	
4	M	"risking themselves: Identity in Oshkosh" (Stone) pp. 45-63	18	blog post	
		"In novel conditions: The cross-dressing psychiatrist" (Stone) pp. 65-81, A Rape in Cyberspace (Dibbel) <a href="http://www.juliandibbell.com/texts/bungle.html">http://www.juliandibbell.com/texts/bungle.html</a>	34	blog post	
	F	Small group discussion		<b>Office Visit due &amp; blog post</b>	
	5	M	"Introduction: (1-5), "Defining Technology" (Slack & Wise) pp. 93-100, "chpt. 1: progress" pp. 7-25	30	Introduction to Self paper & blog post
W		"Chpt 2: Convenience" pp. 27-40, "Chpt 3: Determinism" pp. 41-50	23	blog post	
F		Talking about technology		bring a technology to share with your peers & blog post	
6	M	Chpt 4: Control pp. 51-64	13	blog post	
	W	"Privacy fears shock facbook" (Calore) <a href="http://www.wired.com/science/discoveries/news/2006/09/71739">http://www.wired.com/science/discoveries/news/2006/09/71739</a>		blog post	
	F	library tour		blog post	
7	M	"chpt 13: Identity Matters" (Slack & Wise) pp. 149-172	23	blog post	
		"(Cyber)conspiracy theories?: African American students in the computerized writing environment" (Blackmon) pp. 153- 164 (pdf)	13	blog post	
	F	Small Group Presentations		<b>Favorite Technology paper</b>	
	8	M	Discussion of Representation: Assignment		blog post

**Embodiment/  
Play**

	W	"Head-Hunting on the Internet: Identity Tourism, Avatars, and Racial Passing in Textual and Graphic Chat Spaces" (Nakamura) pp. 31-60	29	blog post
9	F	LAB DAY: CCLI in Walker Arts Center (104)		blog post
	M	OMG Girlz Don't Exist on the Intarweb!!!!1 (Butts)		blog post
	W	"Menu-driven identities: making race happen online" (Nakamura) pp. 101-136	35	blog post
10	F	Work Day: Check in		blog post
	M	Online Art <a href="#">Exhibit: LAB</a>		
	W	<i>small group presentations/feedback: LAB</i>		blog post
	F	<i>Avatar Portfolio Open House</i>		<b><i>Avatar Portfolio &amp; blog post</i></b>
11	M	Unit Overview and perspectives Assignment		blog post
	W	"Art Form for the Digital Age: Video games shape our culture. It's time we took them seriously" (Jenkins) @ <a href="http://www.technologyreview.com/read_article.aspx?id=12189&amp;ch=infotech">http://www.technologyreview.com/read_article.aspx?id=12189&amp;ch=infotech</a>		blog post
	F	Game Research Day		blog post
12	M	<i>"The Diamond Age" (Stevenson) pp. 1-69</i>	69	blog post
	W	<i>"The Diamond Age" (Stevenson) pp. 70-125</i>	45	blog post
	F	<b>NO CLASS-NCA Conference</b>		
13	M	<i>"The Diamond Age" (Stevenson) pp. 126-251</i>	##	blog post
	W	"Learning and Identity: What does it mean to be a half-elf?" (Gee) pp. 51-71 (pdf)	20	blog post
	F	Work Day: Check in		
14	M	"Dream Machines" (Wright) <a href="http://www.wired.com/wired/archive/14.04/wright.html">http://www.wired.com/wired/archive/14.04/wright.html</a>		Blog post
	W	<a href="http://www.persuasivegames.com">www.persuasivegames.com</a>	LAB	blog post
	F	Game Play with Mediated Identity Discussion		<b><i>Game Play with Mediated Identity</i></b>

*Finals reflection paper due and visit to me for an oral exam*