

Tenative Semester Schedule

Topic	Week	Readings	pgs	Assignment Due
<u>Identity</u>	1	W Introductions		
		F NO CLASS-Keeweenaw Days		
	2	M film		blog post
		W film		
		F film & discussion?		
	3	M Discussion about Unit, Assignment, & Film		Blog post
W "A tale of two aesthetics" (Turkle) pp. 29-73		44		
F "Collective structures" (Stone) pp. 34-44		10	Office Visit due	
4	M "risking themselves: Identity in Oshkosh" (Stone) pp. 45-63	18	Blog post	
	W "In novel conditions: The cross-dressing psychiatrist" (Stone) pp. 65-81, A Rape in Cyberspace (Dibbel) http://www.juliandibbell.com/texts/bungle.html	34		
	F Small group discussion		Introduction to Self paper	
	5	M "Introduction: (1-5), "Defining Technology" (Slack & Wise) pp. 93-100, "chpt. 1: progress" pp. 7-25	30	blog post
W "Chpt 2: Convenience" pp. 27-40, "Chpt 3: Determinism" pp. 41-50		23		
F Talking about technology			bring a technology to share with your peers	
6	M Chpt 4: Control pp. 51-64	13	Blog post	
	W "Privacy fears shock facbook" (Calore) http://www.wired.com/science/discoveries/news/2006/09/71739			
	F library tour			
7	M "chpt 13: Identity Matters" (Slack & Wise) pp. 149-172	23	Blog post	
	W "(Cyber)conspiracy theories?: African American students in the computerized writing environment" (Blackmon) pp. 153-164 (pdf)	13		
	F Small Group Presentations		Favorite Technology paper	
<u>Representation</u>	8	M Discussion of Representation: Assignment		

**Embodiment/
Play**

	W	"Head-Hunting on the Internet: Identity Tourism, Avatars, and Racial Passing in Textual and Graphic Chat Spaces" (Nakamura) pp. 31-60	29	blog post
9	F	"OMG Girlz Don't Exist on the Intarweb!!!!1" (Butts) http://www.escapistmagazine.com/articles/view/issues/issue_45/272-OMG-Girlz-Don-t-Exist-on-teh-Intarweb-1		
	M	"Menu-driven identities: making race happen online" (Nakamura) pp. 101-136	35	Blog Post
	W	"Stronger" (West) http://www.youtube.com/watch?v=cZd1Js0QaOI		
	F	Work Day: Check in		
10	M	Online Art Exhibit	LAB	
	W	<i>small group presentations/feedback</i>		
	F	<i>Avatar Portfolio Open House</i>		Avatar Portfolio
11	M	Unit Overview and perspectives Assignment		blog post
	W	"Art Form for the Digital Age: Video games shape our culture. It's time we took them seriously" (Jenkins) @ http://www.technologyreview.com/read_article.aspx?id=12189&ch=infotech		
	F	Game Research Day		
12	M	<i>"The Diamond Age" (Stevenson) pp. 1-69</i>	69	Blog post
	W	<i>"The Diamond Age" (Stevenson) pp. 70-125</i>	45	
	F	NO CLASS-NCA Conference		
13	M	<i>"The Diamond Age" (Stevenson) pp. 126-251</i>	##	Blog post
	W	"Learning and Identity: What does it mean to be a half-elf?" (Gee) pp. 51-71 (pdf)	20	
	F	Work Day: Check in		
14	M	"Dream Machines" (Wright) http://www.wired.com/wired/archive/14.04/wright.html		Blog post
	W	www.persuasivegames.com	LAB	
	F	Game Play with Mediated Identity Discussion		Game Play with Mediated Identity

Finals reflection paper due and visit to me for an oral exam